

**DESARROLLO DE APP MOVILES I**

**GONZALEZ DIAZ ANSELMO ALEXIS**

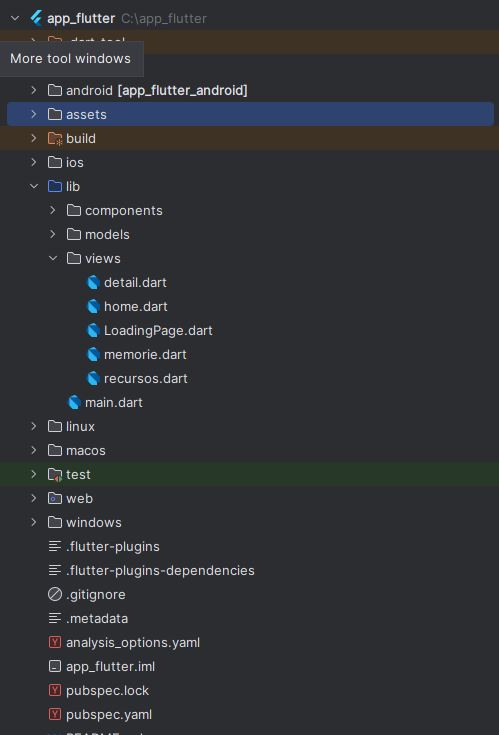
**Aarón Hernández García**

**Inicio de sesión**

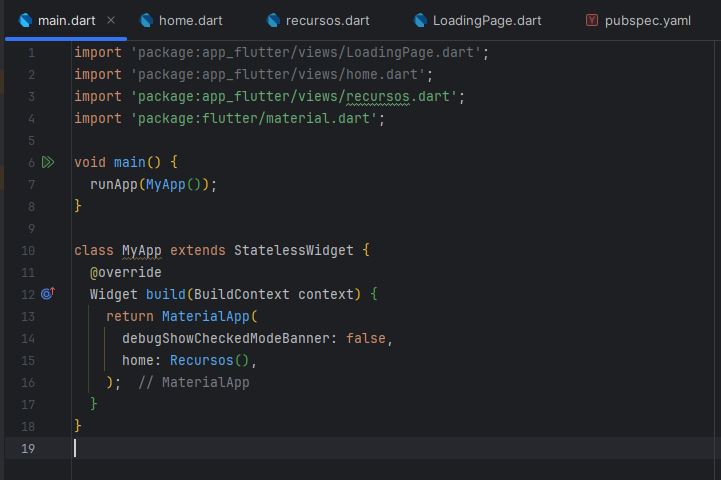
**11/03/2025**

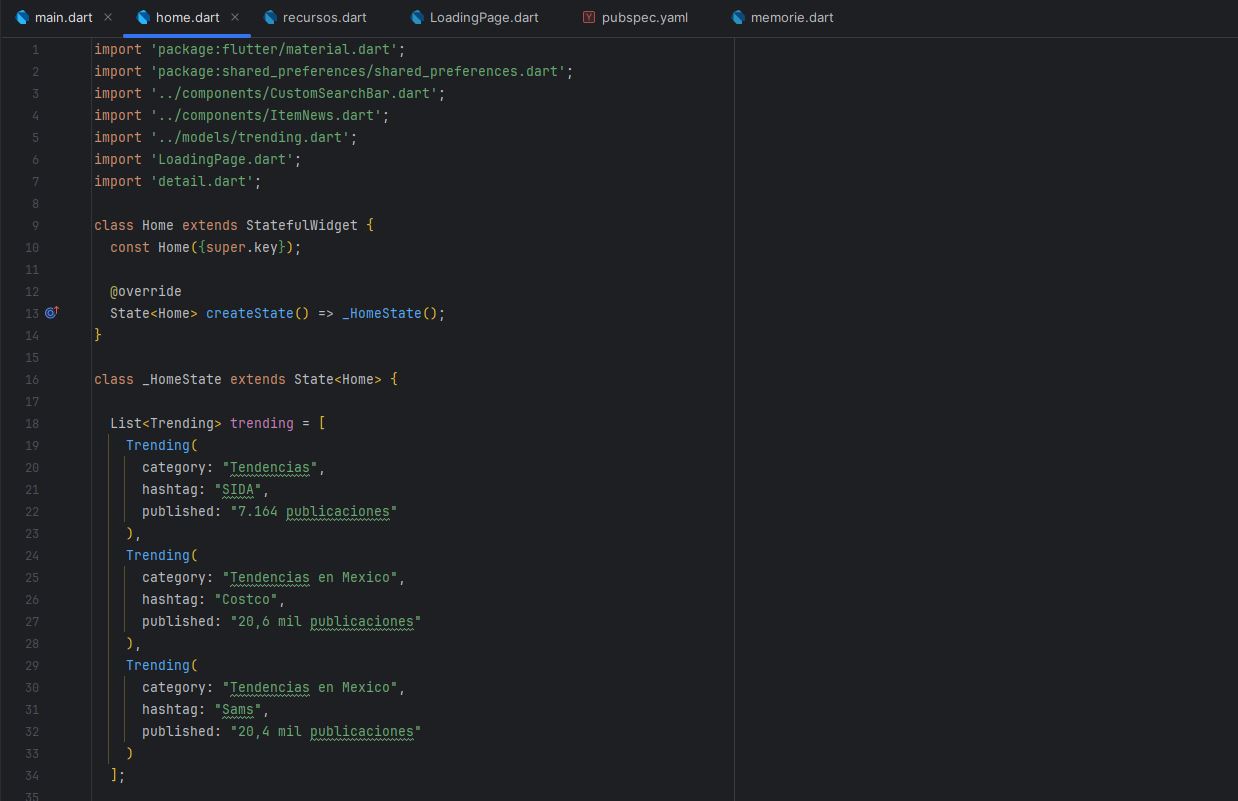
**PÉREZ JUÁR HERNANDEZ GARCIA**

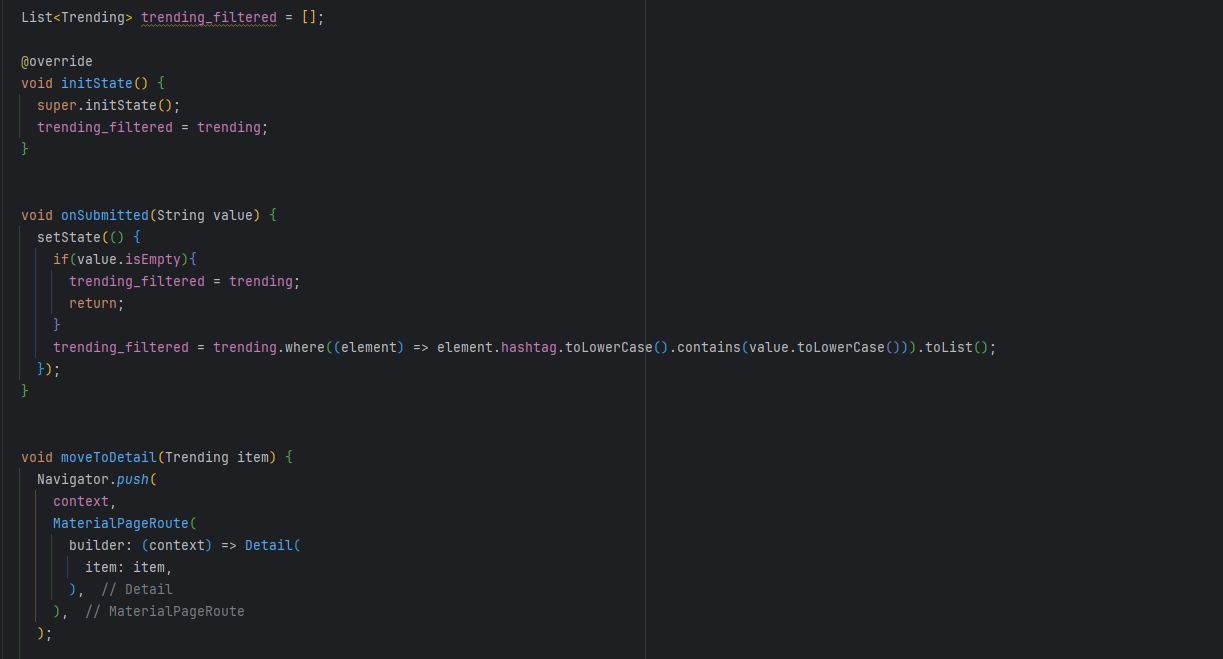
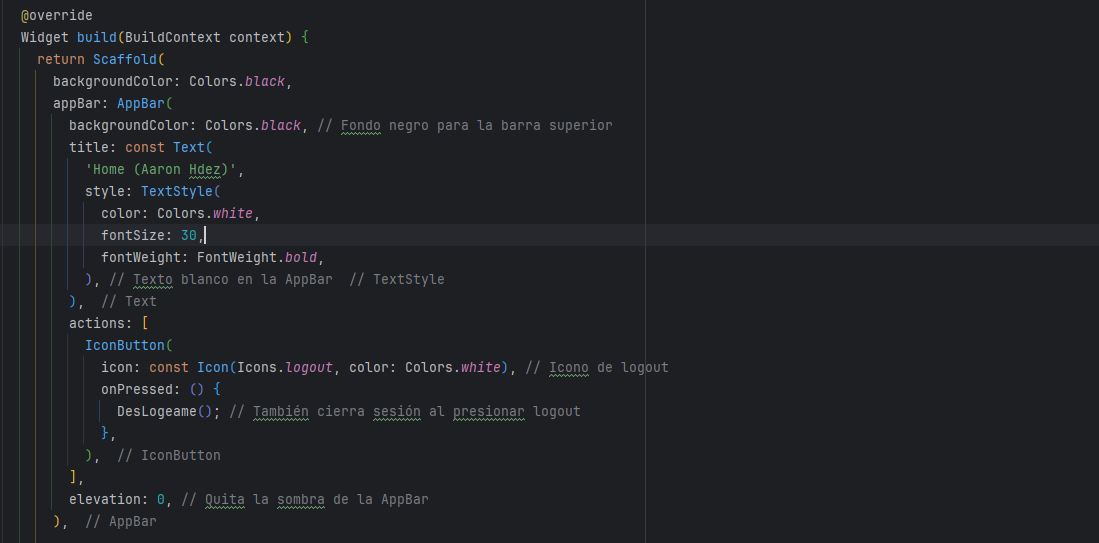
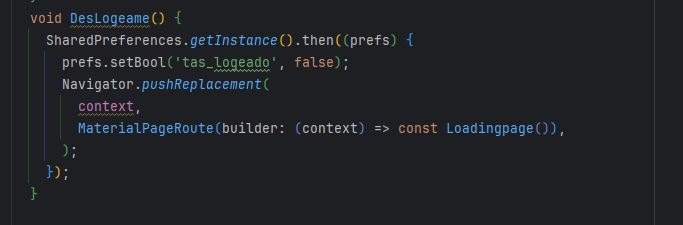
**1.2 APLICACIONES DE LA DISTRIBUCIÓN NORMAL**

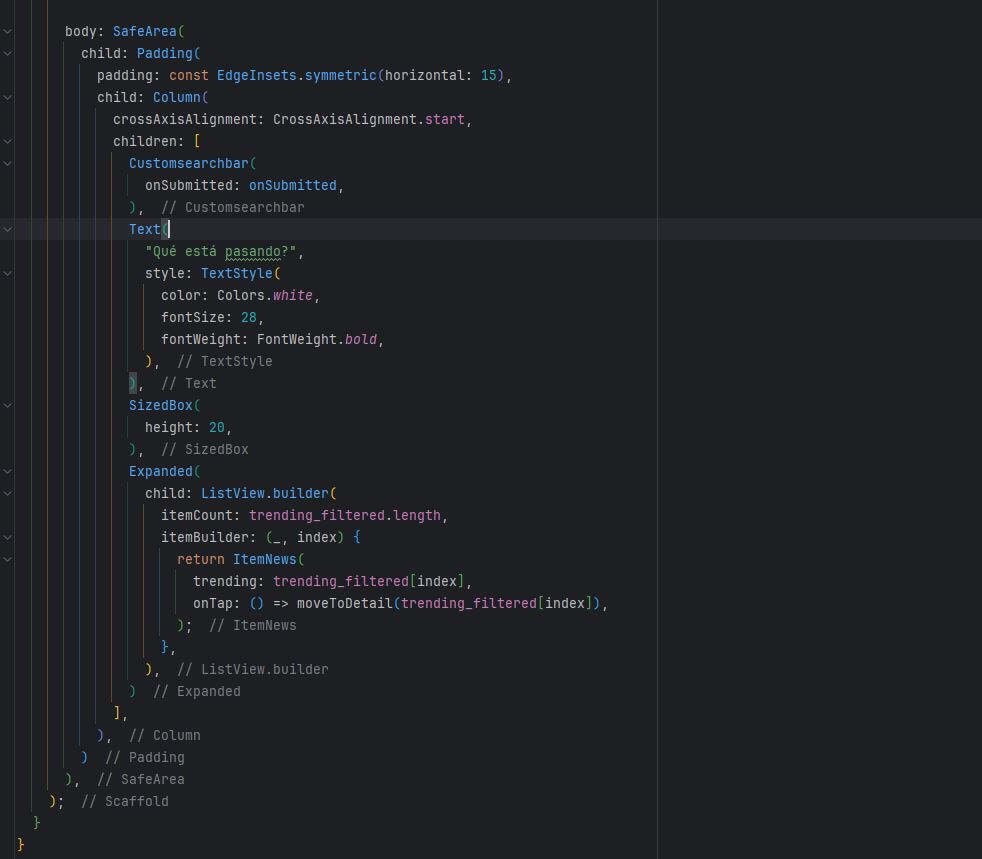
1. **Estructura del Proyecto**

1. **Main.dart**

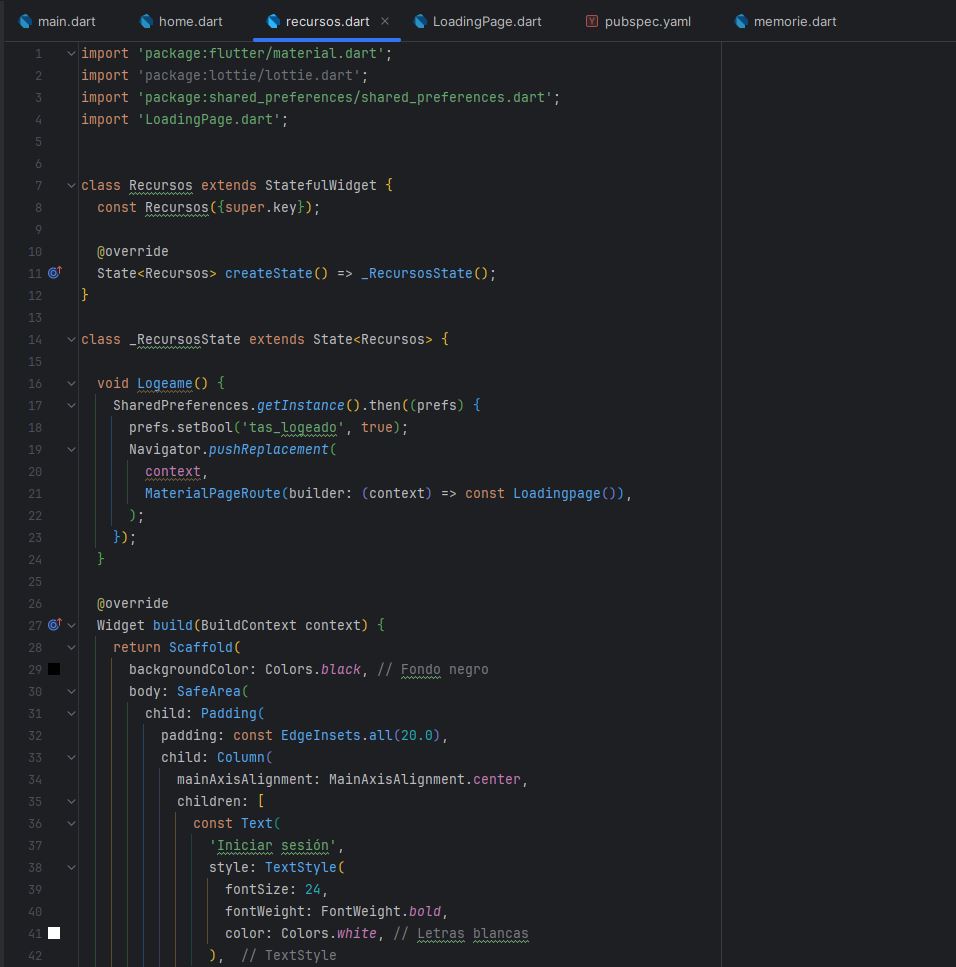
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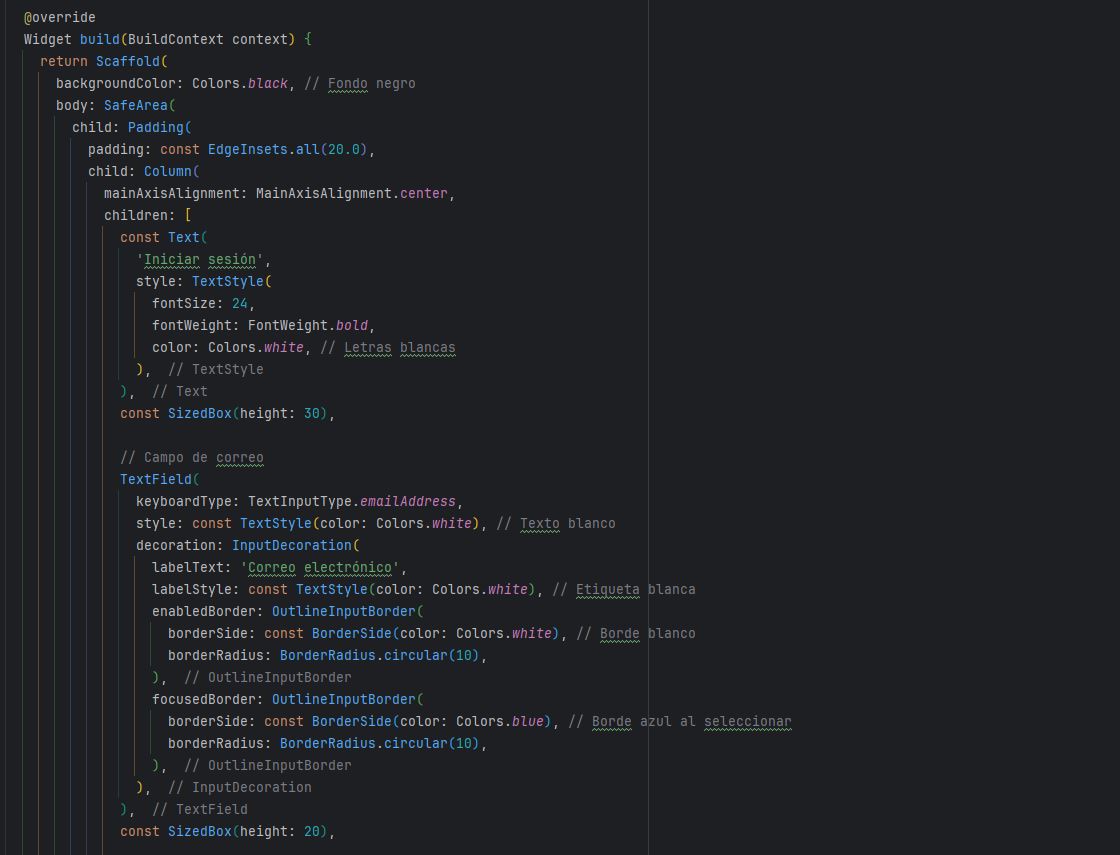
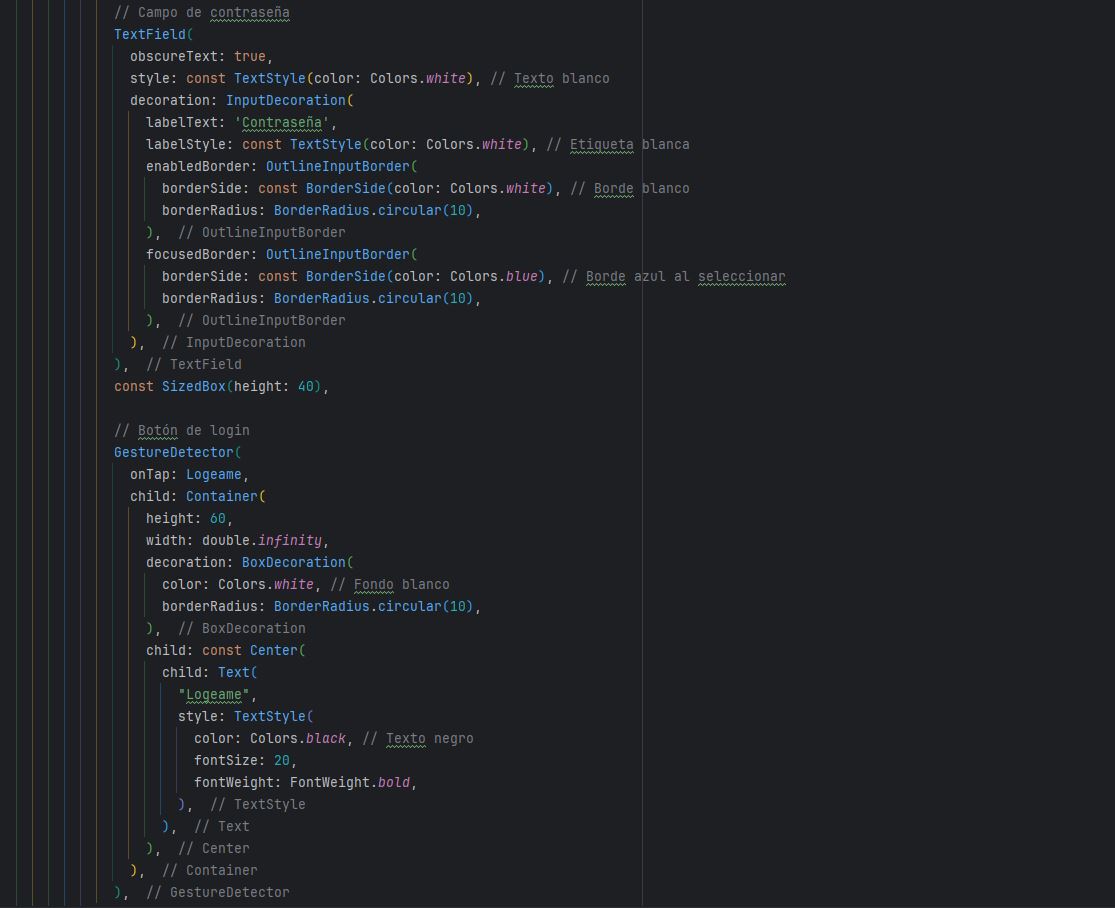
1. **Home.dart**



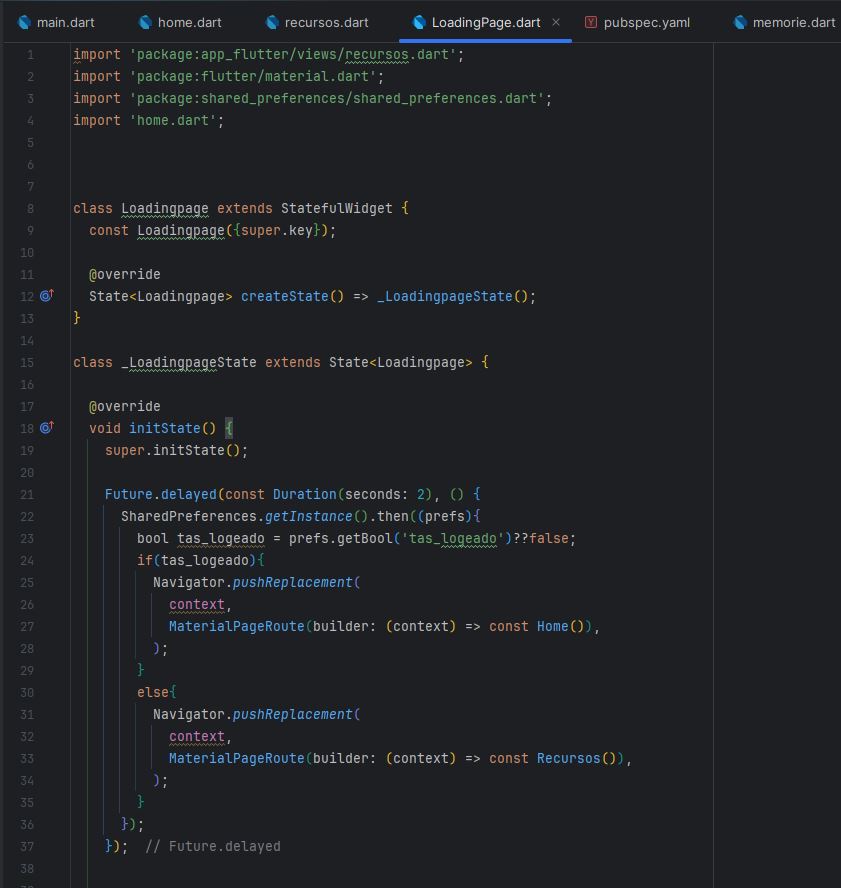


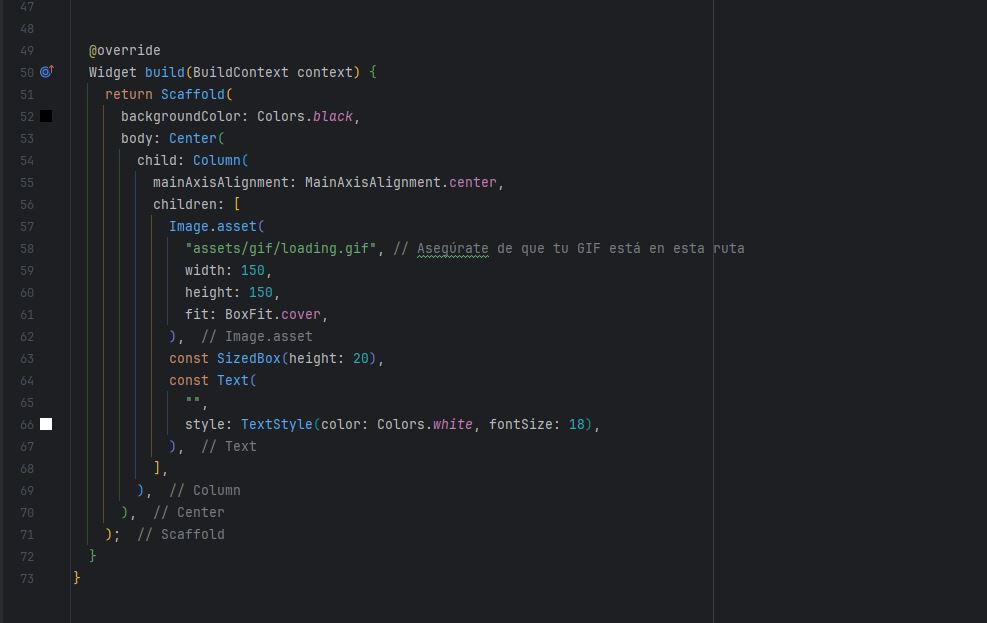
1. **Recursos.dart**

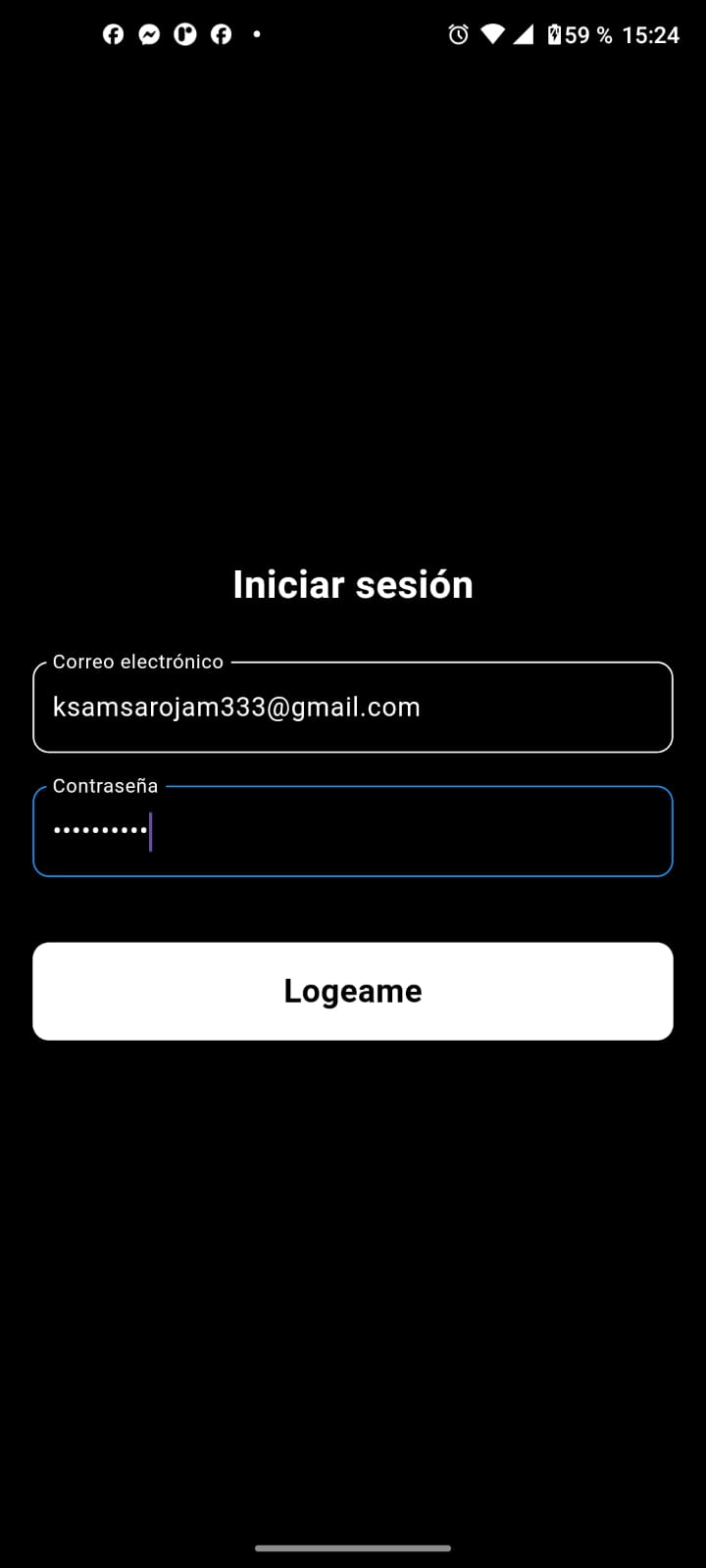
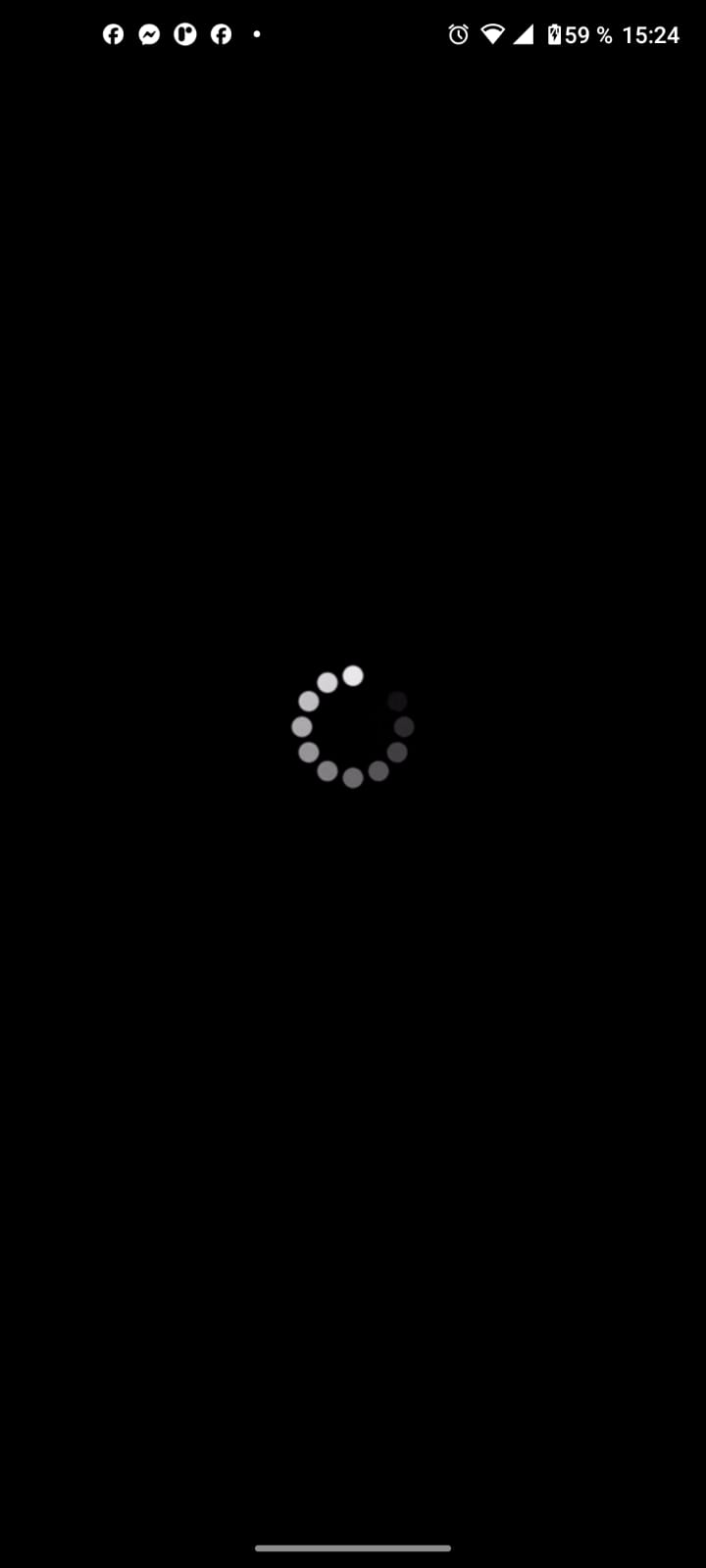


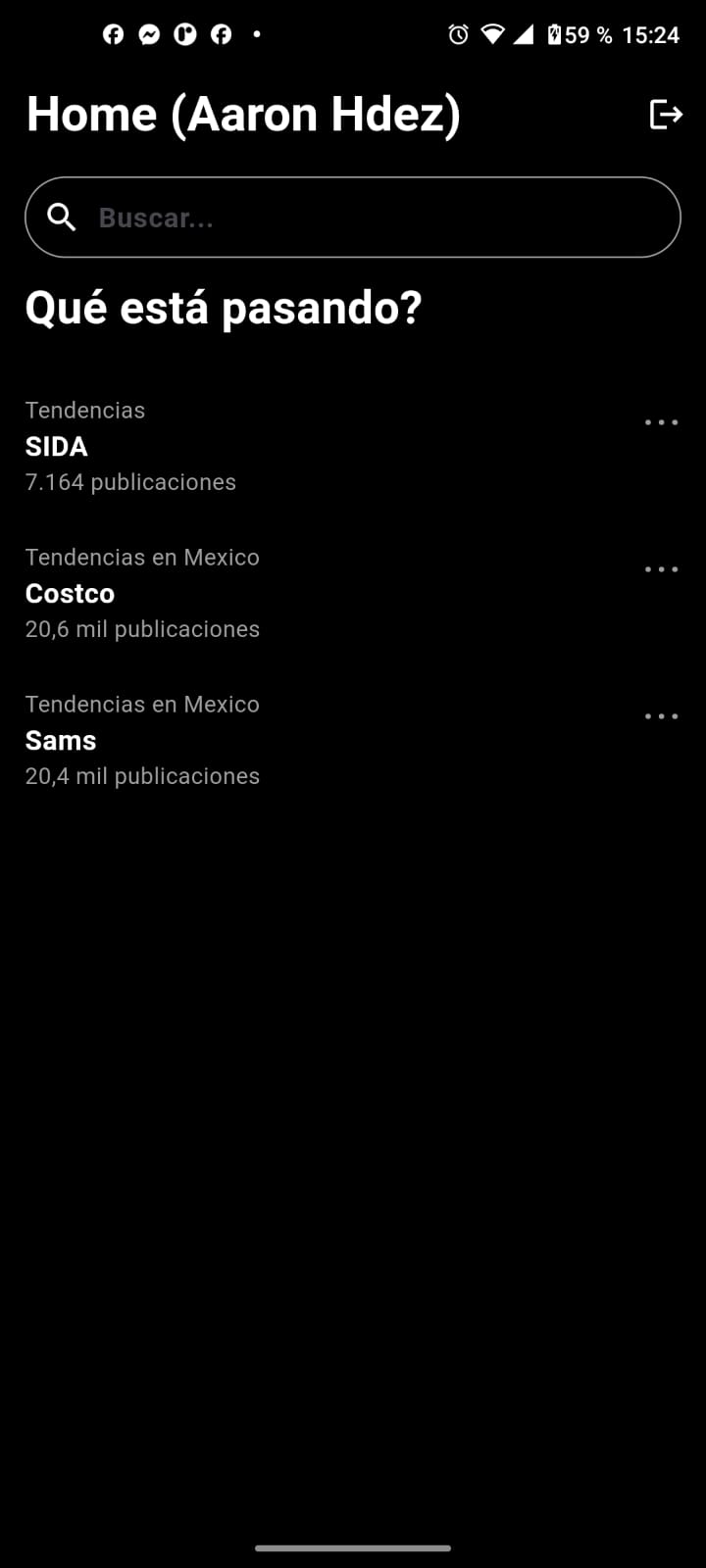
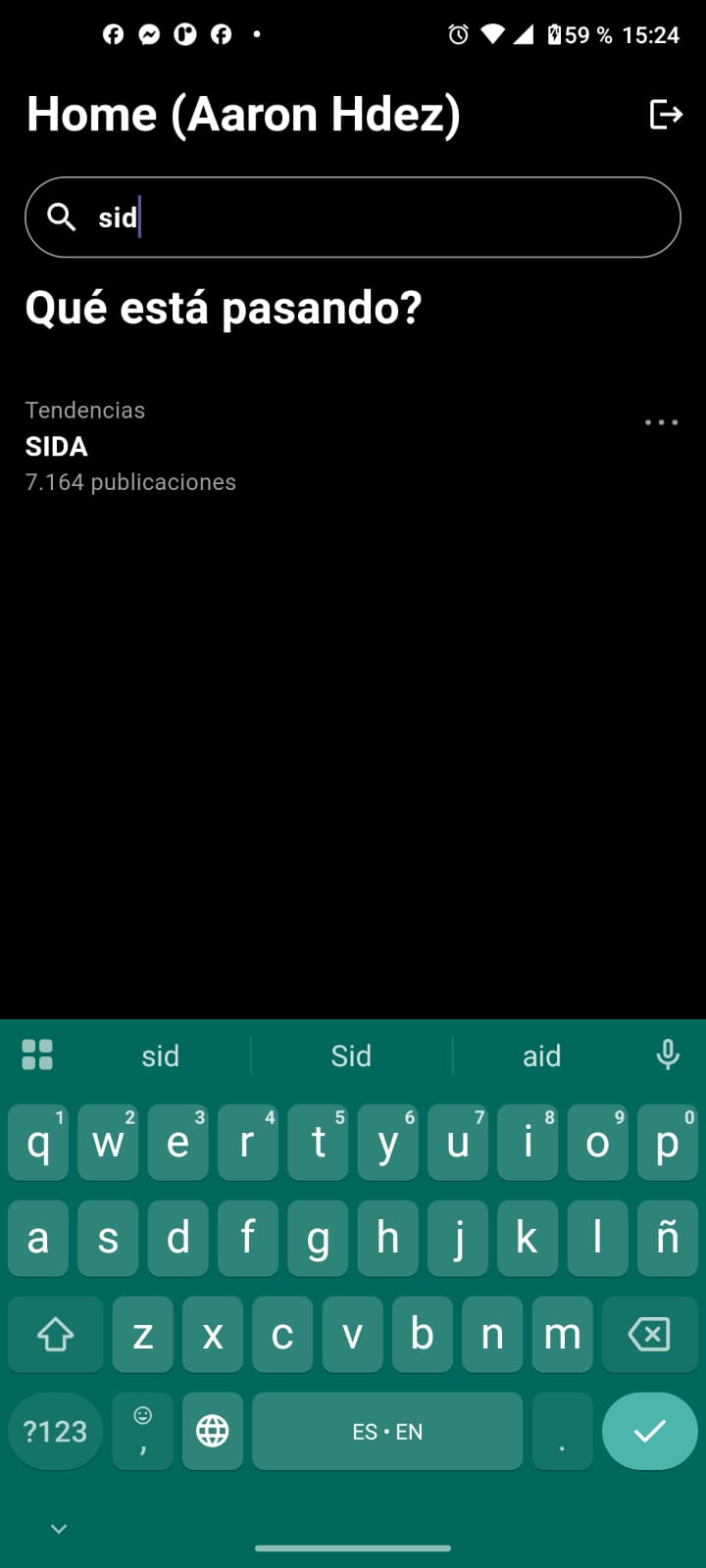


1. **LoadingPage.dart**





1. **Emulador (Pantallas)**
2. **Loading (Pantalla)**

1. **Home (Pantalla)**
2. **Sida (Pantalla)**